

# Tal Dagore A&S Tourneys

## Categories

Jewelry  
Active Construction  
Passive Construction  
Bardic  
Written  
Garb

2D Art  
3D Art  
Food  
Textile  
New Media  
Open

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### **Broad Category: Jewelry**

Judging criteria:

- Artistic value
- Sturdiness
- Execution (How well it works as the piece of jewelry it is. IE. how comfortable is it or how well does it hang, etc.)

Sub-Category: Wire - Knight's Chain

Sub-Category: Beading - Beaded Necklace or Earrings

Sub-Category: Metal - Copper Bracelet

Sub-Category: Textile - Hemp Necklace (Remember to include use of natural fibers on the entry sheet.)

Sub-Category: Other - Unlisted Media

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### **Broad Category: Active Construction**

Judging criteria:

- Construction
- Safety
- Complexity

#### ***Category Specific Rule:***

*Active construction entries must be game legal for the category they are entered into.*

Sub-Category: Weapon - Sword, Polearm, Spear

Sub-Category: Shield - Any Shield

Sub-Category: Armor - Plate, Chain, Brig, Gambeson

Sub-Category: Siege - Ballista, Catapult, Trebuchet

Sub-Category: Open – Crossbow, Long Bow, Bolt, Arrow

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### **Broad Category: Passive Construction**

Judging criteria:

- Construction
- Complexity
- Sturdiness
- Execution (How well it fits what it is supposed to be.)

Sub-Category: Metal - Silverware, Fire Tending Set, Forged Ax

Sub-Category: Wood - Wooden Chest, Chair or Table

Sub-Category: Ceramics - Clay Mug, Pipe (If Decorative It Should Probably Be In one of The Art Categories)

Sub-Category: Leather / Horn - Drinking Horn, Leather Scabbard, Bone Comb

Sub-Category: OtherSub-Category: Other

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**Broad Category: Bardic**

Judging criteria:

- Aesthetics
- Knowledge of material
- Performance (Eye contact, inflection, tone, etc. – as applicable)

**Category Specific Rules:**

- *Entrants will be allowed the option of restarting once per entry. If an outside disruption occurs, the entrant may be requested to restart after the issue has been dealt with.*
- *Entrants will be allowed to give a brief verbal description/background of the entry before beginning*
- *Bardic Judging will be coordinated with the entrant to allow the entrant to be as prepared as possible.*
- *A staging area for bardic entrants will be established, and once food judging has been completed, bardic entries will be judged at the earliest convenience for both judges and entrants.*

Sub-Category: Singing - Self Defined

Sub-Category: Oratory - Monologue, Soliloquy

Sub-Category: Instrumental - Playing an Instrument

Sub-Category: Physical - Dancing, Juggling, Poi Spinning

Sub-Category: Other – acting out a small play

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**Broad Category: Written**

Judging criteria:

- Grammar, spelling, punctuation, etc.
- Comprehensibility
- Technique (Keeping judges' interest; use of metaphor, rhythm, adequately provide instructions, etc – as applicable)

**Category Specific Rule:**

- *Any written entry over 2 pages in length must be submitted by \_\_/\_\_/\_\_ by emailing it to the Tournament Director (sooner would be much better though).*
- *All written entries under 2 pages must be submitted in a quantity of a least 4 for judging*

Sub-Category: Factual - Historical Essay

Sub-Category: Fictional - Short Story

Sub-Category: How-To - Informational Essay

Sub-Category: Poetry - Sonnet / Haiku

Sub-Category: Other – Newsletter

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## **Broad Category: Garb**

Judging criteria:

- Aesthetics
- Durability
- Technique (Finishing, piecing, etc.)

### ***Category Specific Rule:***

*Display methods must be provided by the entrant. Modeling of the garb is allowed but should be preregistered with the Qualls staff to allow coordination of judging. Modeled garb will be expected to stage for judging with the bardic entrants.*

Sub-Category: Court - Elegant Dress or Bodice

Sub-Category: Fighting - Tunic, Tabard, Fighting Pants

Sub-Category: Accessory - Belt Pouch, Belt, Favor, Shoes, Hat

Sub-Category: Monster Garb - Monster Garb (*Specific Rule: Monster Garb entries must include the monster write up.*)

Sub-Category: Other -

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## **Broad Category: 2D Art**

Judging criteria:

- Aesthetics
- Technique
- Complexity
- Presentation

Sub-Category: Painting - Oil Painting or Pastel

Sub-Category: Drawing - Line Drawing or Charcoal Sketch

Sub-Category: Photography / Digital Image - Photograph or Computer Generate Artwork

Sub-Category: 2D Art on 3D Medium - Painted Miniature Other Any

Sub-Category: Other - 2D Art Not Fitting Within the Rest of These Categories or Combined

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## **Broad Category: 3D Art**

Judging criteria:

- Aesthetics
- Technique/Complexity
- Presentation

### ***Category Specific Rule:***

*For larger 3D Art displays entrants should provide there own table.*

Sub-Category: Subtractive Sculpture - Carving Etc. (taking away material to make the sculpture)

Sub-Category: Additive Sculpture - Most Clay Sculptures (add material to make the sculpture)

Sub-Category: Low Relief - Wood Burning / Leather Tooling / Embossing

Sub-Category: Display - Dioramas

Sub-Category: Other - Any Other 3D Art not fitting within the rest of these category

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**Broad Category: Food**

Judging criteria:

- Flavor
- Complexity
- Presentation

**Category Specific Rule:**

- *Food entries must include a complete ingredients list.*
- *Entrant must provide their own preparation and serving equipment; dishes and utensils for five judges.*
- *Food entries should be ready to be served within the first hour of judging. Hopefully we will be able to get through all food entries in this time period,*
- *Serving preference will be given to items which are temperature-sensitive or some other type of time-sensitive in their serving.*
- *As presentation is part of what the food category is judged on, the entrant will be able to serve their own item as desired.*
- *If there is an alcoholic content in an item please specify with the person running the tournament.*

Sub-Category: Main Dish - Entree, Sandwich, Casserole

Sub-Category: Appetizer - Soup, Salad, Appetizer

Sub-Category: Dessert - Cake, Pie, Pudding, Home Made Ice Cream

Sub-Category: Beverage – Drink (Non - Brewed)

Sub-Category: Brewing – Mead, Ale, Beer

Sub-Category: Other - Any Other Food Not Fitting Within the Rest of These Category

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**Broad Category: Textile**

Judging criteria:

- Aesthetics
- Complexity
- Technique

Sub-Category: Embroidery / Cross-Stitch – Colored Thread Creating an Image or Pattern on a Base Material

Sub-Category: Appliqué / Felting – A Piece Is attached on To Another Piece

Sub-Category: Crochet / Knitting – Usually Done With a Single Thread - Knots Etc.

Sub-Category: Weaving / Braiding – Usually Done With Multiple Threads Interlaced Together.

Sub-Category: Other – Any Other Textile Not Fitting Within the Rest of These Category

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**Broad Category: New Media**

- Aesthetics
- Complexity
- Functionality
- Presentation

**Category Specific Rule:**

- *Since most New Media entrees are computer based a laptop or tablet is advised*
- *New Media entrants must provide a method to view entry, (EI: if there is not an internet connection at the site, so your whole presentation must be viewable offline or if there is no power available you will need to provide a battery powered viewing device.)*

Sub-Category: Websites\On-line Publication

Sub-Category: Media – Video, Audio, Presentation – built through use of a computer

Sub-Category: Programing – database, application, computer based

Sub-Category: Computer Designed – 3D Art designed on a computer, rendered or printed in a 3D medium

Sub-Category: Open - Anything Not Fitting Within the Rest of These Category

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**Broad Category: Open**

Judging criteria: Judging will vary from piece to piece. The following will be used where applicable:

- Aesthetics
- Complexity
- Technique

Sub-Category: Rose - Anything made for the benefit of Amtgard.(must be donated to a club group)

**Sub-Category Specific Rule:** *Explanation of benefit to the club or organization.*

Sub-Category: Heraldic Device - On Paper, Banner, or Favor

**Sub-Category Specific Rule:** *Must include a description up for the heraldic devices*

Sub-Category: Smith – New monster write-ups, quest write-ups, battle game write ups

Sub-Category: Open - Anything Not Fitting Into One of the Other Categories